



Province of British Columbia

Water Act

CONDITIONAL WATER LICENCE

The owner of the land to which this licence is appurtenant is hereby authorized to store water as follows:

- a) The source of the water-supply is Walroy Lake and the reservoir is the lake.
- b) The point of storage is located as shown on the attached plan.
- c) The date from which this licence shall have precedence is 7th April, 2014.
- d) The purpose for which this licence is issued is land improvement.
- e) The maximum quantity of water which may be stored is 34,540 cubic meters per annum and such additional quantity as the Engineer may from time to time determine should be allowed for losses.
- f) The period of the year during which the water may be used is stored is the whole year.
- g) The land upon which the water is to be used and to which this licence is appurtenant is Lot 75 Section 9 Township 23, Osoyoos Division Yale District, Plan KAP80107.
- h) The authorized works are dam and spillway which shall be located approximately as shown on the attached plan.
- i) The construction of the said works has been completed and the water is being used. The licensee shall continue to make regular beneficial use of the water in a manner authorized herein.

- j) This licence is issued under the Water Act (the Act). The exercise of rights under the licence is subject to the Act and its regulations, the terms and conditions of the licence, orders under the Act and the rights of licensees whose rights have precedence on the stream. The licensee must comply with all such requirements, as well as the provisions of all other applicable enactments. In exercising rights under the licence, the licensee must exercise reasonable care to avoid damaging land, works, trees or other property, and must make full compensation to the owners for damage or loss resulting from construction, maintenance, use, operation or failure of the works.

A handwritten signature in black ink, appearing to read "Michael Epp".

Michael Epp
Assistant Regional Water Manager